



EXPANDED VIDEO

Saturday, November 22, 2008
Noon - 6:30 pm

Admission free
RSVP: info@eai.org

Electronic Arts Intermix (EAI)
535 West 22nd Street, 5th Floor
(between 10th & 11th Avenues)
www.eai.org

Please join EAI for a day of panels and discussion that will explore the changing landscape for exhibiting, collecting, distributing and preserving media art. Leading curators, artists, gallerists, distributors and critics will examine new paradigms for media art practice and activate dialogue on how moving image artworks are being exhibited, collected and circulated today, from YouTube to the gallery and the museum – and everywhere in between. Join us for two panels that will discuss this shifting landscape in relation to media art's remarkable history, its multi-faceted present and the unforeseeable future.

PANEL 1: EXHIBITING
Noon - 2:00 pm

Lauren Cornell
Executive Director, Rhizome.org and
Adjunct Curator of the New Museum

Jacob Ciocci
Artist and member of Paper Rad

Ed Halter
Critic and Co-Director of Light Industry,
Brooklyn

Glenn Phillips
Senior Project Specialist and Consulting
Curator, Department of Contemporary
Programs and Research, Getty Research
Institute

Moderated by **Caitlin Jones**
Independent writer and curator

Introduction by **Lori Zippay**
Executive Director of EAI

PANEL 2: COLLECTING
3:30 - 5:30 pm

Christopher Eamon
Curator of the Pamela and Richard Kramlich
Collection

Chrissie Iles
Anne & Joel Ehrenkranz Curator at the Whitney
Museum of American Art

Joan Jonas
Artist

Jenny Moore
Director of Elizabeth Dee Gallery, New York

Moderated by **Rebecca Cleman**
Director of Distribution at EAI

SCREENING + BREAK
2:00 - 3:30 pm

RECEPTION
5:30 - 6:30 pm

During the break between panels and at a reception following the event, EAI will screen a program of new and early video works relating to the discussion.

From white cube galleries and black box cinemas to YouTube and ipods, video art is now experienced across multiple platforms and in multiple contexts. Platform agnosticism meets medium-specificity, as the boundaries between film, video and digital art are challenged. Access vies with exclusivity as artists' videos are streamed online and galleries sell limited editions. Artists create works in multiple iterations, with provocative implications for issues of copyright and conservation.

For over four decades, artists have created works that actively engage the conceptual, formal and cultural meanings of moving image media and electronic technologies, from early single-channel video to new digital art. These works have not only demanded new ways of perceiving, thinking and interacting on the part of the viewer, but have also

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demanded new models for how they are presented, circulated, collected and preserved. Video's mutability and mobility have resulted in a variable ecology (and variable economies) of media art.

In 1970, when Howard Wise closed the doors of his eponymous gallery and opened Electronic Arts Intermix, he predicted that the new medium of video would usher in a new era of art production, distribution and access, declaring that artists would expand their practices "out of the gallery into the environment, the sky, the ocean, even outer space." In 2008, the Internet has enabled unprecedented production, distribution and exhibition possibilities. A new generation of artists read these possibilities not in opposition to gallery practice or as a rejection of the art object, but as the reality and potential of an ever-expanding media landscape.

About EAI: Founded in 1971, Electronic Arts Intermix (EAI) is one of the world's leading nonprofit resources for video art and interactive media. EAI's core program is the international distribution of a major collection of new and historical media works by artists. EAI's activities include a preservation program, viewing access, educational services, online resources, and public programs such as exhibitions and lectures. The Online Catalogue provides a comprehensive resource on the 175 artists and 3,000 works in the EAI collection, including extensive research materials. www.eai.org

Please visit EAI's new project, The *Online Resource Guide for Exhibiting, Collecting & Preserving Media Art*, a comprehensive source for information on single-channel video, computer-based art, and media installation: <http://resourceguide.eai.org>

For more information about this event please contact: Josh Kline (josh@eai.org) (212) 337-0680 x17

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